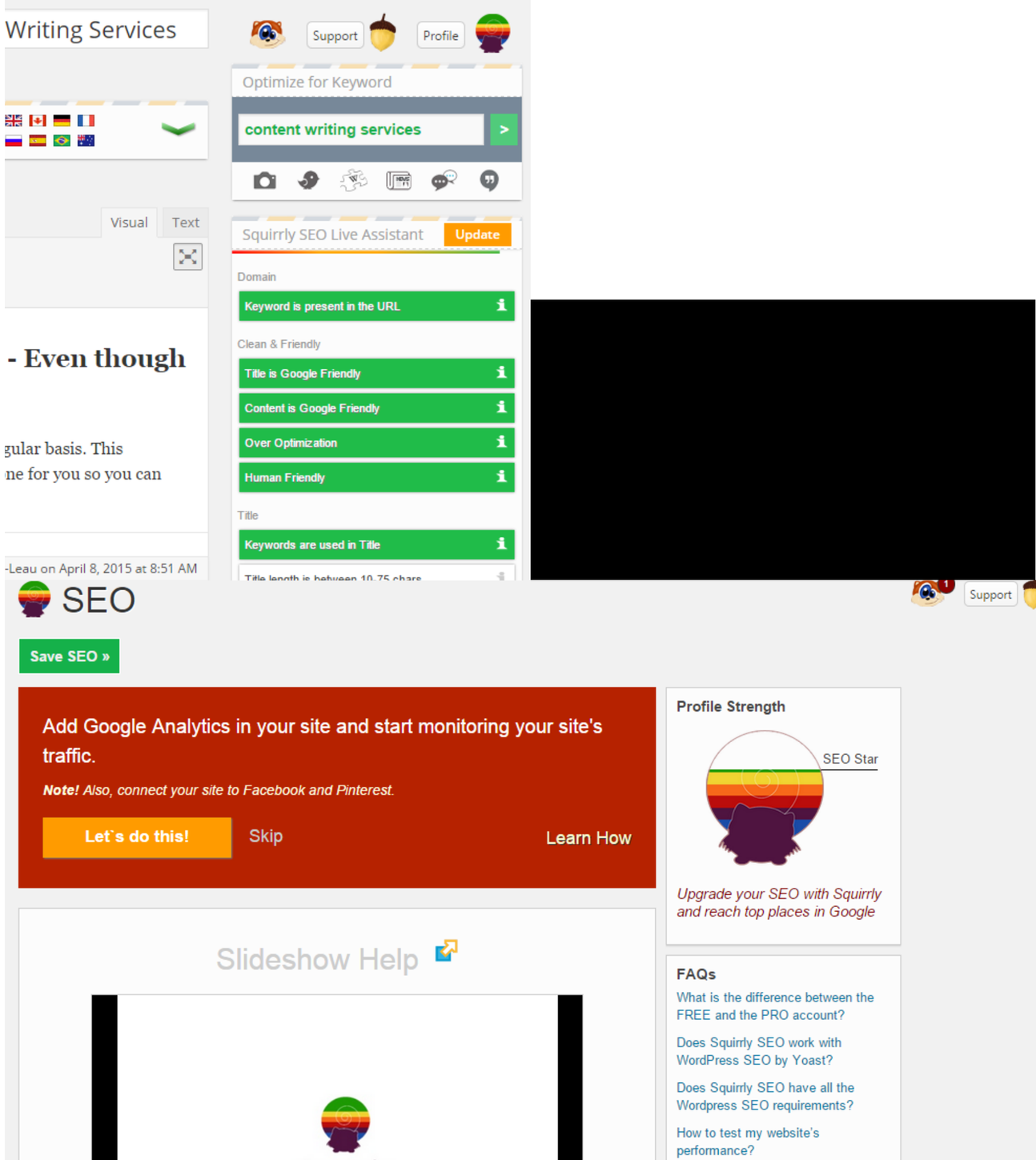
Squirrly Company

2015



March

New logo for our agency services.



April

The Easter bunny paid us a visit at the office.

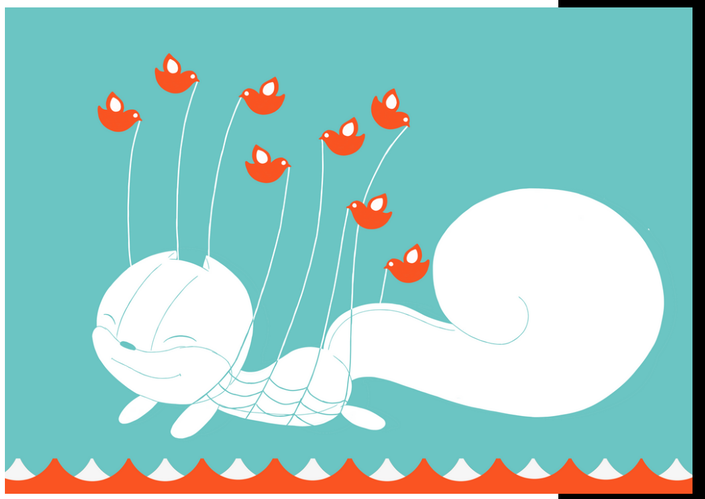
Squirrly also attended webit.bg.







Our Twitter presence grew and grew, and we started to feel so appreciated that we wanted to return the favor by thanking our followers.

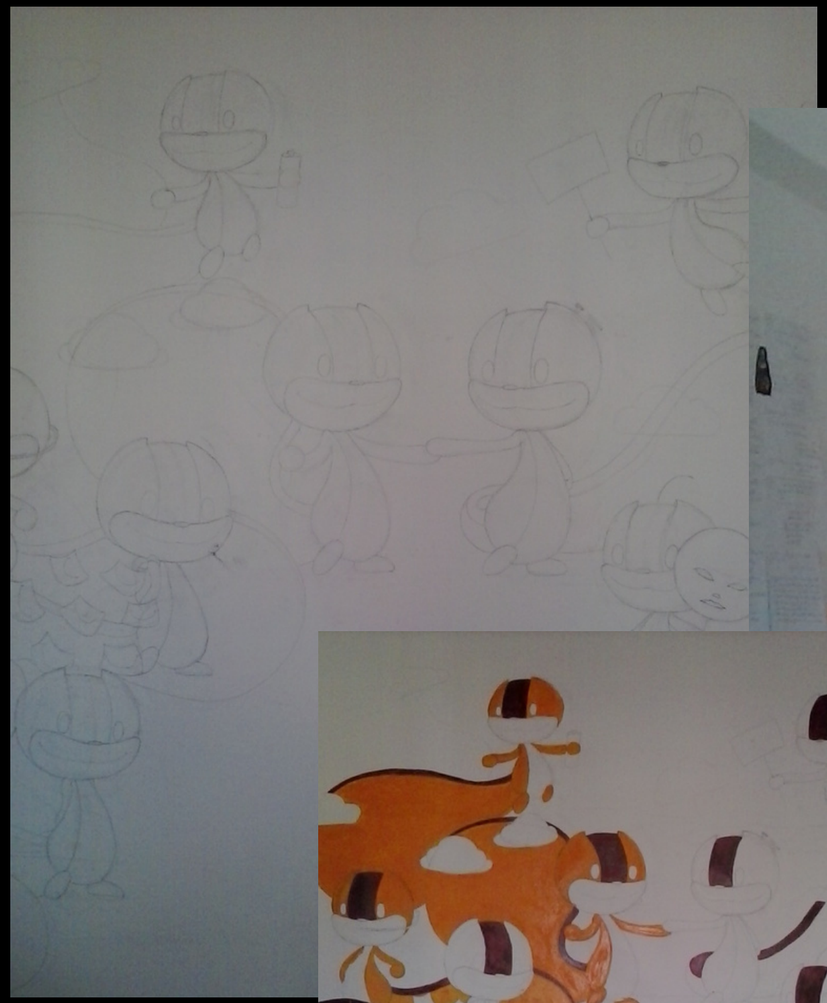


July

We created our very first office mural:

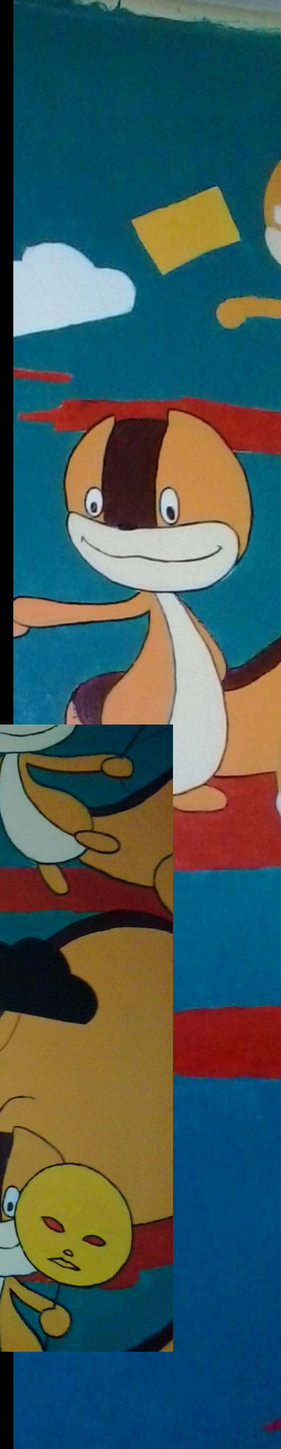














October

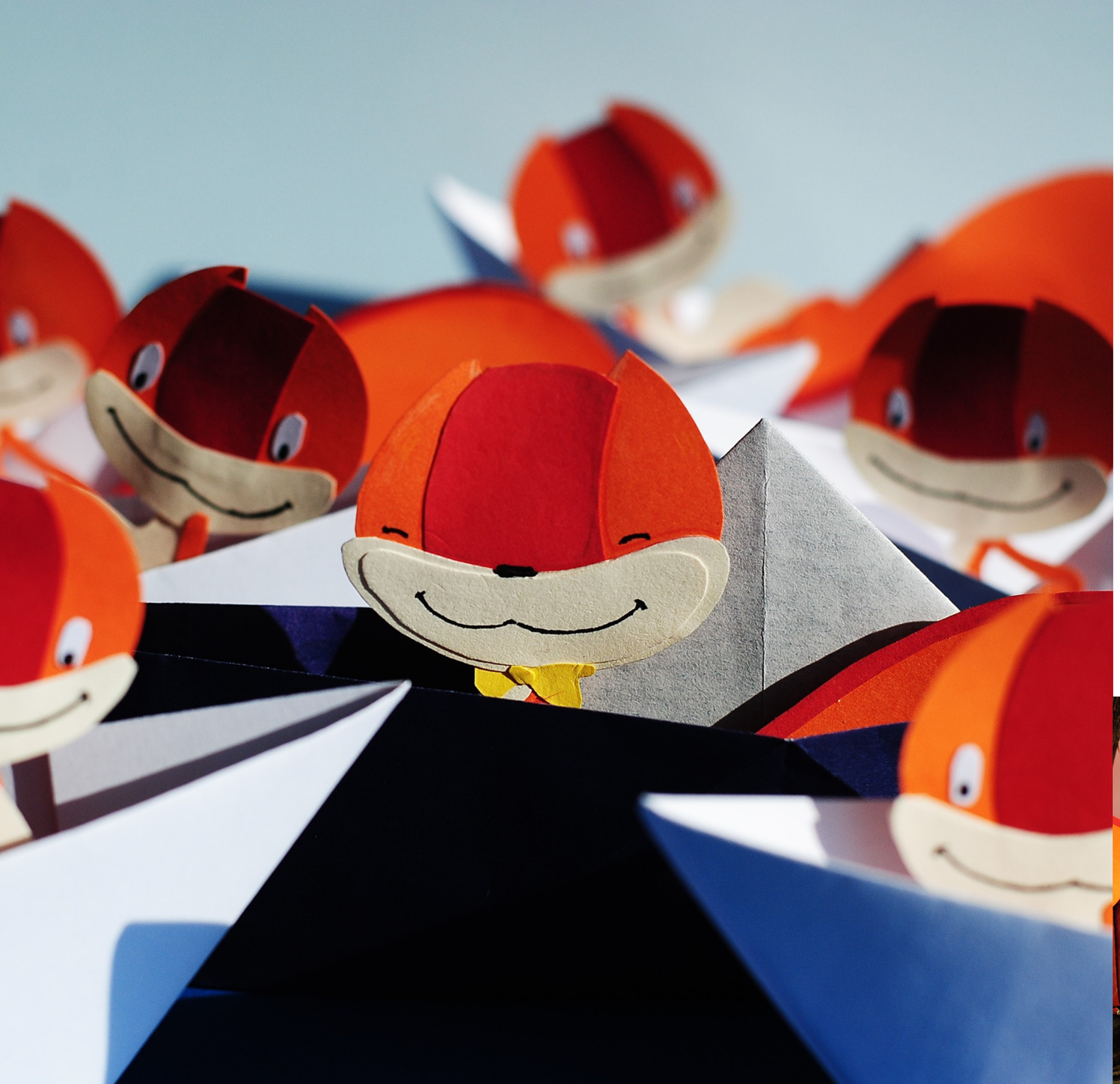
Another big moment for us was when one of our fans started working remotely for us. This was very special both for us and for her.



Squirrly turned 3, and we all know what that means, CAKE and games !!!







This was also a big year for our MASCOT.

We even tried a new style, the paper-cut design. The more creative, the better! At Squirrly, team members all get to explore and cultivate their creativity. In fact, they are encouraged to do so.











December

At the end of the year, we launched a new version of the Content Marketing Game.

Ever since we started working on the Age of Startups game, we focused on ensuring that the game had a story and that all the elements of the game make a lot of sense in terms of communicating that story.

